



# 2023-2024 Undergraduate Catalog Addendum

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# Art and Entrepreneurship **Bachelor of Arts**

In January 2024, an addendum was published to the 2023-2024 Undergraduate Catalog. The addendum includes additions to academic programs that are effective for the 2023-2024 academic year and should be used in conjunction with the 2023-2024 Undergraduate Catalog. Any questions concerning the catalog addendum should be directed to the Registrar's Office at registrar@keystone.edu.

# **Table of Contents**

Art and Entreprenurship, B.A1
Studio Arts, B.A4

The Bachelor of Arts program in Art and Entrepreneurship provides a unique combination of indepth training in studio art or digital media, combined with the business and marketing skills necessary for students to start their own independent businesses or work in a variety of creative business environments upon graduation. Students learn not only how to make well-designed and crafted objects of art, but also how to move their creations successfully into a complex commercial marketplace.

Students follow a Studio Arts or Digital Media course of study, including a cross-disciplinary digital/ traditional foundation, experimentation in studio art disciplines, art historical context, and concentrations in two-dimensional or three-dimensional art including drawing and painting, photography, ceramics, sculpture, or glass. Student who are interested in graphic design, web design, audio or video production will follow the digital media course of study. A solid business education in economics, marketing, accounting, sales, and entrepreneurship is woven throughout the program. It is intended to provide students greater opportunities to engage in a variety of arts related businesses, including the non-profit sector, or become independent contractors/entrepreneurs.

Arts entrepreneurship is an emerging transdisciplinary field that harnesses the skills and mindset of the entrepreneur to empower artists to create work that is meaningful, sustainable, and oriented to community and market needs. Students in art or digital media will benefit from the business, marketing and organizational skills offered by this course of study.

# **Graduation Requirements**

ENGL 0050 - Critical and Analytical Reading - All students must demonstrate competency in this course whether by achieving specified SAT/ACT scores or by successful completion of the course. The course carries two credits which are included in full-time status as well as athletic eligibility and financial aid considerations, but do not count toward the minimum earned credits necessary for graduation. Students who are exempted from the course due to SAT/ACT scores received an exemption that does not carry credits.

All students must successfully complete the general education and curriculum requirements listed below with a minimum overall grade point average of 2.00 to graduate from this curriculum. Additional graduation criteria are found beginning on page 41 of the 2023-2024 Undergraduate Catalog.

#### General Education Requirements (Minimum 40 credits)

Courses fulfilling the General Education Requirements can be found beginning on page 53 of the 2023-2024 Undergraduate Catalog.

#### Competencies

11 credits

Communication Skills COMM 1125 - Speech Communication ENGL 1110 - College Writing I: Academic Writing ENGL 1125 - College Writing II: Writing About Literature FYS 1110 - The First-Year Seminar

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Moral Reasoning3–6 creditsQuantitative Reasoning3–6 creditsScientific Literacy3–6 creditsTechnology & Information Literacy3–6 creditsCritical Analysis & Reasoning3–6 creditsArts & Humanities Literacy6–9 creditsSocial & Cultural Consciousness6–9 credits

#### **Curriculum Requirements**

At least 36 of the 120 credits required for the bachelor's degree must be at the 3000- and/or 4000-level. ARHI 1001 - Art History Survey I ARHI 1002 - Art History Survey II ARHI 3001 - History of Design ART 1135 - Three-dimensional Design ART 1120 - Drawing I ART 4810 - Professional Practices (Exhibit, Employment, Ethics) DIGM 1120 - Drawing for Design DIGM 1130 - Color and Design DIGM 1145 - Electronic Media BUSN 2115 - Marketing ECON 2110 - Principles of Macroeconomics BUSN 2195 - Entrepreneurship ACCT 1125 - Managerial Accounting DIGM 2110 - Web Design II BUSN 3135 - Advertising and Sales Promotion BUSN 3145 - E-Marketing

#### Concentration in Two-Dimensional Studio Art

ART 2115 - Drawing and Composition II ART 2160 - Fundamentals of Photography ART 2185 - Fundamentals of Painting ART 3160 - Photography II ART 3180 - Painting II Advanced Studio <sup>1</sup> Advanced Studio <sup>1</sup> ART/DIGM elective - 2000-level (chosen from list below) DIGM 2135 - Fundamentals of Graphic Design DIGM 2163 - Digital Photography

ART/DIGM Electives – 2D Concentration

ART 2145 - Fundamentals of Ceramics ART 2155 - Fundamentals of Glass ART 2175 - Fundamentals of Sculpture

#### **Concentration in Three-Dimensional Studio Art**

ART 1150 - Introduction to 3D CAD and Printing ART 2145 - Fundamentals of Ceramics ART 2155 - Fundamentals of Glass ART 2175 - Fundamentals of Sculpture ART 3145 - Ceramics II ART 3155 - Glass II ART 3170 - Sculpture II Advanced Studio<sup>2</sup> Advanced Studio<sup>2</sup> ART/DIGM Elective - 2000 level (chosen from list below)

#### <u>ART/DIGM Electives – 3D Concentration</u>

ART 2115 - Drawing and Composition II ART 2160 - Fundamentals of Photography ART 2185 - Fundamentals of Painting DIGM 2135 - Fundamentals of Graphic Design DIGM 2163 - Digital Photography

**Free Electives:** Sufficient free electives must be taken to ensure a minimum of 120 credits earned for graduation.

# Footnotes

<sup>1</sup>Chosen from: ART 4940 and 4941 or ART 4960 and 4961. <sup>2</sup>Chosen from: ART 4920 and 4921; ART 4931 and 4932; or ART 4950 and 4951

Recommended Sequence of Courses: Visit www.keystone.edu/ academics for further information.

The academic advisor assists the student in planning his/her curriculum and in preregistration; however, the student is ultimately responsible for meeting the requirements of the curriculum selected.

Course offerings are dependent on enrollment.

# Studio Art Bachelor of Arts

The Bachelor of Arts program in Studio Art provides students a cross-disciplinary digital/traditional arts foundation, experimentation in a variety of traditional studio areas, art historical context, and the ability to concentrate in either two-dimensional or three-dimensional disciplines including drawing and painting, photography, ceramics, sculpture, and glass. It is designed to work seamlessly with the Digital Media program for students who are interested in graphic design, web design, audio, and/or video production. The program also may be paired with our Arts and Entrepreneurship program for students who would like in-depth study in the business aspects of a creative career.

The program may be individually tailored to meet the various educational and creative goals of students. It provides options for students to enter a variety of art and art-related fields by presenting a range of concentration areas in studio art augmented with choices of study from other academic disciplines. The program provides sound preparation for artistic careers or further graduate study. It can be tailored with minors in most other academic areas of the College.

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